

705—13.2(99E) Computerized lottery definitions. For the purposes of interpreting this chapter, the following definitions are applicable unless the context requires a different meaning.

“Central computer” or *“central computer system”* is a computer system designated to control, monitor, and communicate with the terminals and to record the transactions processed by the terminals.

“Drawing” means that process which is used to randomly select a winning combination for the game plays.

“Drawing machine” means a computer or other device which determines the outcome of the process of selection of winning and losing tickets in a lottery.

“Easy pick” means the random selection by the computer terminal of a valid play for the game which was selected.

“Electronic ticket” or *“e-ticket”* means a lottery ticket for which an electronic visual facsimile on a computer is available from the lottery.

“Game” shall mean any computerized game conducted by the lottery.

“Game ticket” or *“ticket”* means a ticket produced by a terminal or manufacturing process which is the tangible evidence to prove participation in a game.

“Gaming machine” means a drawing machine that upon winning dispenses coins, currency, or a ticket, credit, or token that is redeemable for cash or a prize.

“Lotto terminal” means a vending machine that prints and dispenses tickets that will be determined to be winning or losing tickets either by a predetermined pool drawing machine or by a drawing machine at some time subsequent to the dispensing of the tickets.

“Monitor vending machine” means a vending machine that dispenses or prints and dispenses lottery tickets that have been determined to be winning or losing tickets by a predetermined pool drawing machine prior to the dispensing of the tickets.

“On-line vending machine” means a vending machine that prints and dispenses lottery tickets that have been determined to be winning or losing tickets by a predetermined pool drawing machine prior to the dispensing of the tickets.

“Panel” or *“game panel”* means that area of a play slip which contains marked squares which may be played.

“Play” or *“game plays”* means the selection of an appropriate number of available variables which constitutes a valid entry in the game or the purchase of a ticket with a sequentially generated variable appearing on the face of the ticket which constitutes a valid entry in a pool exhaustion game.

“Play slip” means a card used by the player in marking a player’s game plays.

“Pool exhaustion game” means a game where a predetermined pool of plays is established.

“Predetermined pool drawing machine” means a computer or other device external to a lotto terminal, scratch ticket vending machine, on-line vending machine, or monitor vending machine that predetermines winning and losing tickets, assigns them to preprogrammed and prepackaged sequential electronic pool files and subsequently utilizes the files in production and distribution of electronic game cards and paper game tickets produced in manufactured packs or through lotto terminals or vending machines.

“Scratch (instant) ticket vending machine” or *“ITVM”* means a vending machine that dispenses preprinted paper lottery tickets with a scratch-off area or electronic game cards with preprogrammed and prepackaged sequential electronic pool files that have been determined to be winning or losing tickets by a predetermined pool drawing machine prior to the dispensing of the tickets.

“Retailer” means the person or entity licensed by the Iowa lottery to sell game plays.

“Specific game rules” means the rules promulgated by the lottery pursuant to Iowa Code section 99E.9(3) which contains the features of a particular computerized game or promotion.

“Terminal” means a device which is authorized by the lottery to function with a central computer system for the purpose of issuing, entering, receiving, and processing lottery transactions.

“Vending machine” means a lottery ticket dispensing machine either with a mechanical operating mechanism or with computer components which perform accounting functions and activate the ticket dispensing mechanism.

“Winning numbers” means the selection of an appropriate number of the variables, randomly selected at each drawing, which shall be used to determine winning plays contained on a game ticket.

This rule is intended to implement Iowa Code sections 99E.9(3) and 99E.9(3) *“b.”*